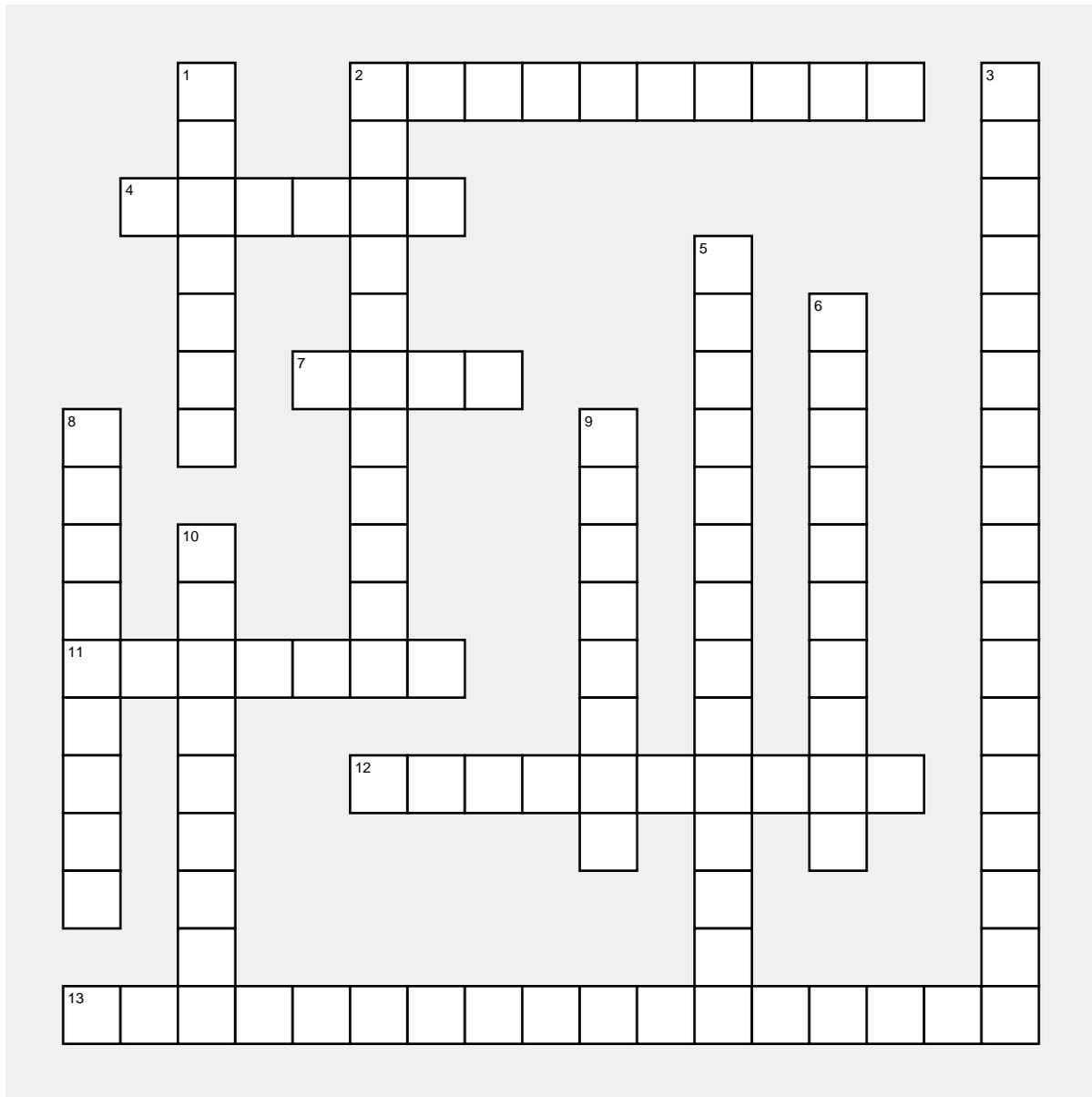


DNK Kapitel 9 City/Directions



Horizontal

- 2) CASTLE, PLACE
- 4) WAY, PATH
- 7) FAR
- 11) LOCATION
- 12) CENTER OF THE CITY
- 13) PEDESTRIAN ZONE

Vertical

- 1) BANK
- 2) INTERSECTION
- 3) YOUTH HOSTEL
- 5) BUS STOP
- 6) CITY HALL
- 8) STRAIGHT AHEAD
- 9) HARBOR
- 10) CHURCH

SOLUTION

