Realidades 3 (Chapter 1)

O O N C A E R G R A N I Z O A V F E V L
Z J E L V A L L E Q T N V F N R A E X A
T O S O M R E H G O R U D A D A L Q H D
L A E S R A N E R T N E I S A G A A A E
S O P B E P P S H Z R F J U R U N L R J
P K S A L A M E D A L L A S K L A U E A
R Y J B R E I X R S N C J T O R T J R R
E J V Q I E L U A D W I H A D E U Ú R D
D A P R A N C T N P E F M R V N R R A E
E V L L E M O E R A R R C A M E A B C E
C H W C T F L C R U V E S C D T L A A L
U N A H A A U E U R E E C E Q O E L L I
S U E C R N N G E L L N Z E K G Z G I M
U S L O I E Z C I J A E O A N M A P N I
O A C B T A N A F A F R S U L A U W U N
T A T B O E F M R T R Í E J O L M Z D A
A N O E V P U J J L W S X S L F Í A R R
R L X C M C O N T R A V E U Q S O B L E
N U W Z O A W M L A S I E R R A Y S J A
U W O E M X L E J A S I A P L E V S M U

HARD
AGAINST
TO HAIL
TO TRAIN
THIS WAY
TO SCARE
BEAUTIFUL
ONCE THERE
THE THUNDER
THE LANDSCAPE
TO TAKE SHELTER
THE WOODS/THE FOREST
TOWARD
TO BEAT
EXCITED
TO REACH
THE ROCK
THE MEDAL
THE VALLEY
TO GET LOST
TO ELIMINATE
THE BINOCULARS
TO OBTAIN/TO GET
TO STOP (DOING SOMETHING)
AT DAWN
A WHILE
THE GOAL
THE RACE
TO OCCUR
TO APPEAR
THE NATURE
THE COMPASS
TO TAKE PLACE
TO WALK/TO MOVE
THE MOUNTAIN RANGE

Solution


O O N C A E R G R A N I Z O A V F E V L
Z J E L V A L L E Q T N V F N R A E X A
T O S O M R E H G O R U D A D A L Q H D
L A E S R A N E R T N E I S A G A A A E
S O P B E P P S H Z R F J U R U N L R J
P K S A L A M E D A L L A S K L A U E A
R Y J B R É I X R S N C J T O R T J R R
E J V Q I E L U A D W I H A D E U Ú R D
D A P R A N C T N P E F M R V N R R A E
E V L L E M O E R A R R C A M E A B C E
C H W C T F L C R U V E S C D T L A A L
U N A H A A U E U R E E C E Q O E L L I
S U E C R N N G E L L N Z E K G Z G I M
U S L O I E Z C I J A E O A N M A P N I
O A C B T A N A F A F R S Ú L A U W U N
T A T B O E F M R T R Í E J O L M Z D A
A N O E V P U J J L W S X S L F Í A R R
R L X C M C O N T R A V E U Q S O B L E
N U W Z O A W M L A S I E R R A Y S J A
U W O E M X L E J A S I A P L E V S M U