

Realidades 3 (Chapter 8)

A B A T A L L A Y U N I D A D O P T A R
D A L L L E G A R K Y M D O D A D L O S
B E E N C U E N T R O M O Í D U J R A O
E S H Y Q P Ó A H N P O D E R F N A R Y
S R R R C C R E R R O T H C R M P N U D
R A R E L L Y I A D E X P U L S A R T J
A T E A T M E Z C L A Z E U Q I R E C T
R N B P T O A Z U L E J O N Á R A B E I
G E H A W R A T S I U Q N O C E R O T E
E R X Z G R A L I M I S A R A Z A G I R
T F A N E G Í D N I U G G B C B X D U R
N N O A L Ú C K O H C U F U N D A R Q A
I E C J O M N R P O D E R O S O F A R I
C C U E N C A I H L L R A R H D K M A R
N O P M A T C P C V A R I E D A D O X A
Ó L A E M T R D N O B A O J W W A I V H
I O R S O M E H B X A M R A J C B D G C
S N N W R H M O I R E P M I O G C I T U
I I A F R I C A N O N O E P O R U E D L
M A E M E O C R A X D S É D O M I N A R

MIX
RACE
TIME
ARAB
UNITY
BATTLE
COLONY
TO FACE
SOLDIER
VARIETY
TO EXPEL
LANGUAGE
EUROPEAN
TO CONQUER
TO DOMINATE
TO RECONQUER

JEW
LAND
ONLY
ROMAN
POWER
EMPIRE
WEALTH
BALCONY
MEETING
TO RULE
TO FOUND
TO FIGHT
CHALLENGE
SIMILARITY
ARCHITECTURE
UPON ARRIVING

WAR
TILE
ARCH
TOWER
WEAPON
NATIVE
AFRICAN
RAILING
MISSION
POWERFUL
CONQUEST
TO ADOPT
TO OCCUPY
MERCHANDISE
TO INTEGRATE
TO ASSIMILATE

Solution

A B A T A L L A Y U N I D A D O P T A R
D A L L E G A R K Y M D O D A D L O S
B E E N C U E N T R O M O Í D U J R A O
E S H Y Q P Ó A H N P O D E R F N A R Y
S R R C C R E R R O T H C R M P N U D
R A R E L L Y I A D E X P U L S A R T J
A T E A T M E Z C L A Z E U Q I R E C T
R N B P T O A Z U L E J O N Á R A B E I
G E H A W R A T S I U Q N O C E R O T E
E R X Z G R A L I M I S A R A Z A G I R
T F A N E G Í D N I U G G B C B X D U R
N N O A L Ú C K O H C U F U N D A R Q A
I E C J O M N R P O D E R O S O F A R I
C C U E N C A I H L L R A R H D K M A R
N O P M A T C P C V A R I E D A D O X A
Ó L A E M T R D N O B A O J W W Á I V H
I O R S O M E H B X A M R A J C B D G C
S N N W R H M O I R E P M I O G C I T U
I I A F R I C A N O N O E P O R U E D L
M A E M E O C R A X D S É D O M I N A R